STARVARS CORUSCANT JEDI TEMPLE TRAINING FLOOR

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Story

Story:

The story takes place in the city covered planet of Coruscant, inside the Grand Jedi temple. Bounty hunters from the Bounty Hunters Guild have been hired to steal an ancient jedi artifact from an unknown buyer. They are given intel that it is hidden in the training floor of the northeast side of the temple. Three of them have decided to investigate. They enter the training room from the North (red flag). They run into 3 Jedi temple guards who are tasked with protecting the room and its contents and have enter through the south point of the training floor (blue flag). The two pursue each other to take control of the training room (capture each other's flag).

Environment

- Bustling city environment
- Towering skyscrapers
- Cityscape covers the entire planet
- Futuristic
- Air Speeders flying around the city
- Temperate climate

Setting

- Jedi Temple.
- Located in the major galactic city center.
- Temple is a training centre with many rooms and areas for study.
- The story takes place in one of the training rooms beside a great hall.
- There is a circular room or Holocron chamber in the center of the hall accessed from either side.
- Many columns attach to the ceiling as structural support and add grandeur.
- There are two rooms one for meditation located on each side of the hall.

Characters

- Treasure Hunters

Enemies

- Jedi Temple Guard

Features

- Holocron room with spiral staircase on inside of the room
- Large Grand hall
- Meditation rooms
- Upper platform for training

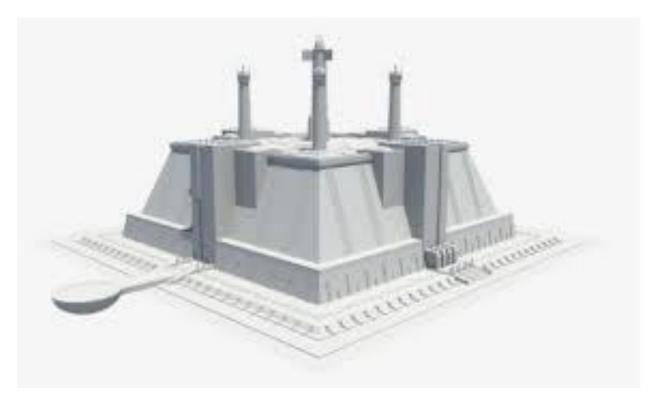
Themes

- futuristic
- Action-adventure
- Star Wars Jedi knight

Reference

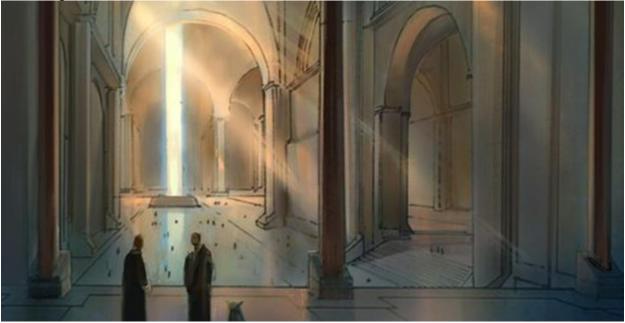
Environment

Jedi Temple



Setting

Jedi Temple



Upper platform



Grand Hallway



Holocron Room



Circular staircase



Meditation Room



Characters



Bounty Hunter (Red team)



Jedi Temple Guard (Blue team)

Themes

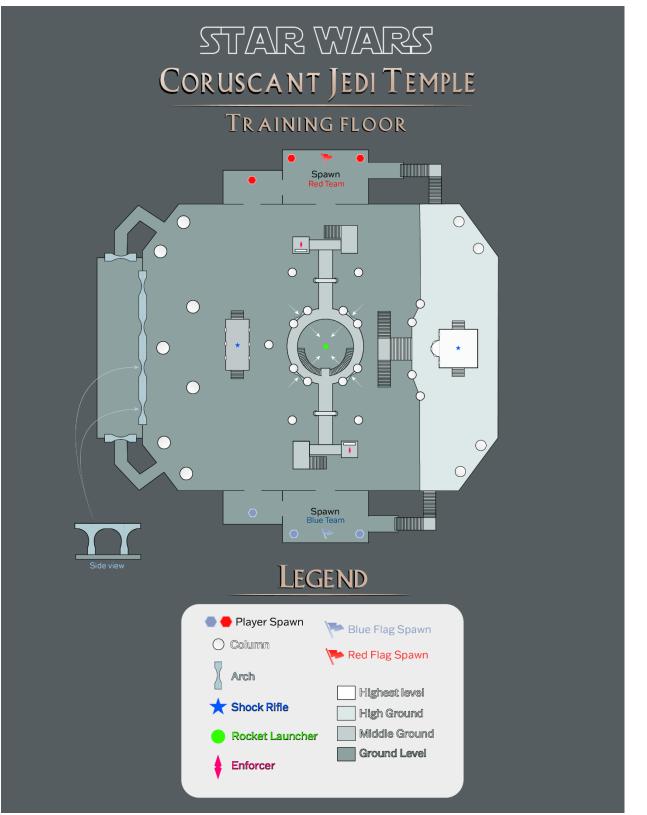
Futuristic Star Wars First Person Shooter Competitive

Program / Rooms

The training room has high ceiling and beautiful aches and a grand hallway. It has a raised platform to the east accessed from either the stairs in the centre of the room or through a back hallway from either the north or south entry. There is a raised mediation room on the platform that has a circular window facing out. On the other side of the room is a Grand hallway with large arches and high ceilings. There is a pathway from both the north and south room entry area into the Grand Hallway. On the west side of the room is a second meditation room accessed by a few stairs. In the centre is the circular Holocron room with a circular staircase. It can be entered from both the north and south sides and is raised with a ramp The Holocron room can be access from the lower level and the upper gallery. There are multiple columns in the room for support.

- Entry box
- Upper Platform
- Meditation rooms
- Holocron Room
- Central walkway

Diagrams



Metrics

Characters

- Bounty Hunter Height 6 feet width 2 feet
- Jedi temple Guard Height 6 feet 4 inches width 1.8 feet

Rooms

Jedi Temple Training Floor Metrics		Measurements in feet				
Area	Name/item	length	width	depth	Notes	
Total space		180' (60 m)	150' (50 m)	30		
spawn box	main room	26	18	12		
	side room	12	10	12		
	door way 1	8	10	6		
	door way 2	8	5	0.5		
	door way 3	8	5	0.5		
	window	2	2	2		
large column		30	5	5		
small column		30	3	3	30 ft or height to celing	
arches		27	10	4		
circle platform		50	50	12	12 off ground	
	column	12	5	5		
circular staircase	24 stairs	1	5	0.5	24 stairs (12 feet high)	
circle platform arches	under circle platform	10	3	1		
	entry bridge platform	35	7	7		
	entry stair case(12 stairs)	8	8	6	12 stairs	
	enforcer block	6	8	6		
	bridge ramp	55	10	2	6-12ft off ground (slope)	
	bridge ramp arch	18	12	2	8 feet off ground	
Stair case to platform	40 stairs (25/15)	1	5	0.5	turns at 25 stairs	
Platform		180		20		
meditation room		40	10	10	rectangle	
meditaion room 2		30	30	10	square	
	doorway	8	5	0.5		
	window (3)	2	2	2		
	stairs (6)	1	6	0.5	6 stairs	
grand hallway		90	22	30		
passage way		30	6	10		
hallway		35	6	10		
					I block = 1 foot	
					1 block =50 units	

Layout / Maps / Plans

Sketch

